

# **The Broadcast Approach in Communications Systems: Overview, Applications and Perspectives**

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# Outline

- Overview of the broadcast approach
- Broadcasting related results
  - Partial transmit channel state information (CSI), diversity-multiplexing-tradeoff (DMT), multiple-input multiple-output (MIMO) channel, hybrid automatic repeat request (ARQ).
  - **Figures of merit:** Expected throughput, expected delay, expected distortion.
  - **Cooperating network nodes:** Two hop relay, two-colocated receivers, multi-session cooperation.
- Research Outlook and Perspectives



# The Case for a Broadcast Approach

Consider a state dependent channel (Cover '72)

$$P(Y|X, S)$$

$Y$  - channel output  $Y \in \mathbb{Y}$ .

$X$  - channel input  $X \in \mathbb{X}$ .

$S$  - channel state parameter, where  $S \in \mathbb{S}$ .

- This is viewed as a broadcast setting where each possible state  $S$  is associated with a different receiver.
- Given a probability space for  $\mathbb{S}$ , problems of average type (rate/delay/distortion) performance are motivated.
- ★ Reliable transmission with rate **adapted** to actual channel realization, **without** a-priori channel knowledge (Cover'72), (Equitz-Cover'91), (Rimoldi'94), (Shamai'97).



# The Block Fading Channel Model

$$\mathbf{y} = h\mathbf{x} + \mathbf{n} \quad (1)$$

$\mathbf{x}_{1 \times N}$  - transmitted vector, with power constraint  $\frac{1}{N} E[\mathbf{x}\mathbf{x}^\dagger] \leq P$ .

$\mathbf{y}_{1 \times N}$  - received vector.

$\mathbf{n}_{1 \times N}$  - additive white Gaussian noise (AWGN), with iid elements  $CN(0, 1)$ .

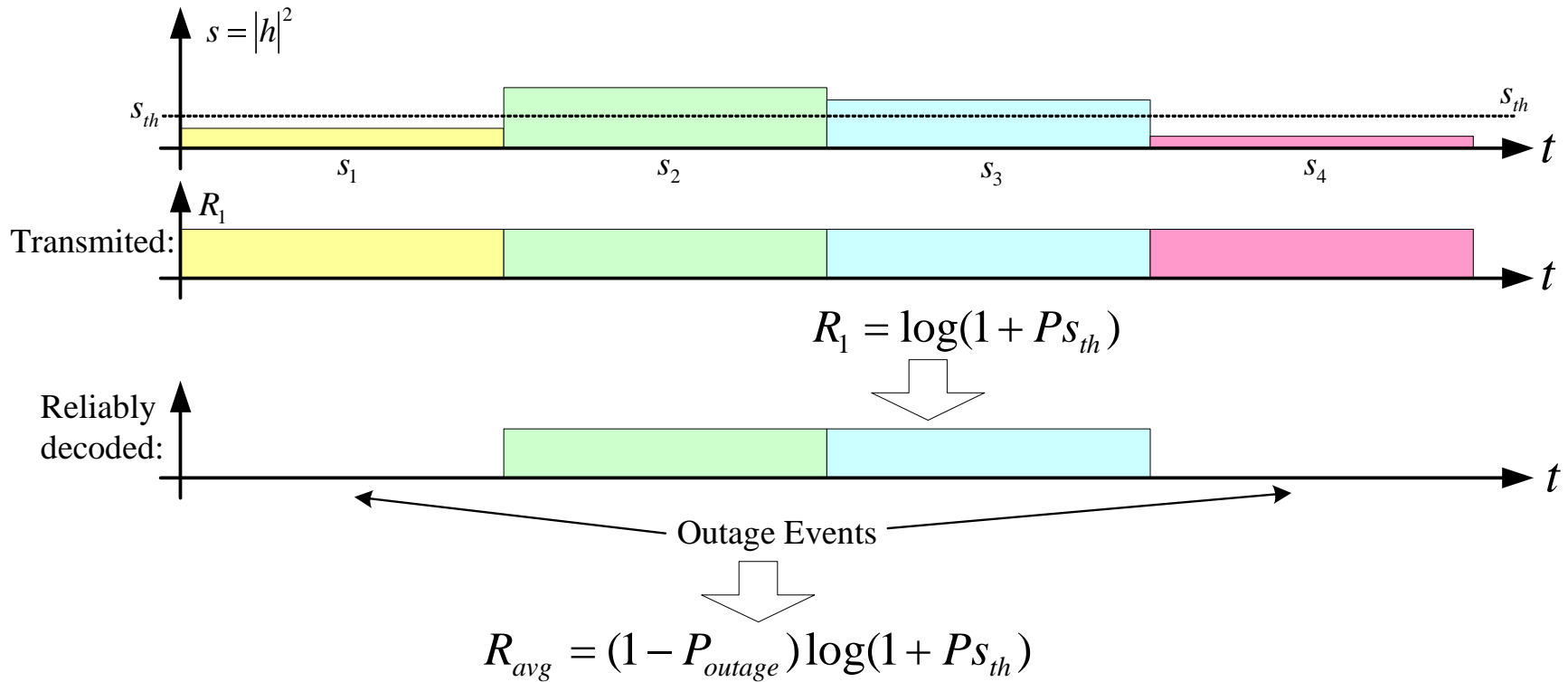
$h$  - fading coefficient, perfectly known by the receiver, fixed over every block,  $CN(0, 1)$  iid distributed over multiple blocks.

$s = |h|^2$  - channel state parameter.

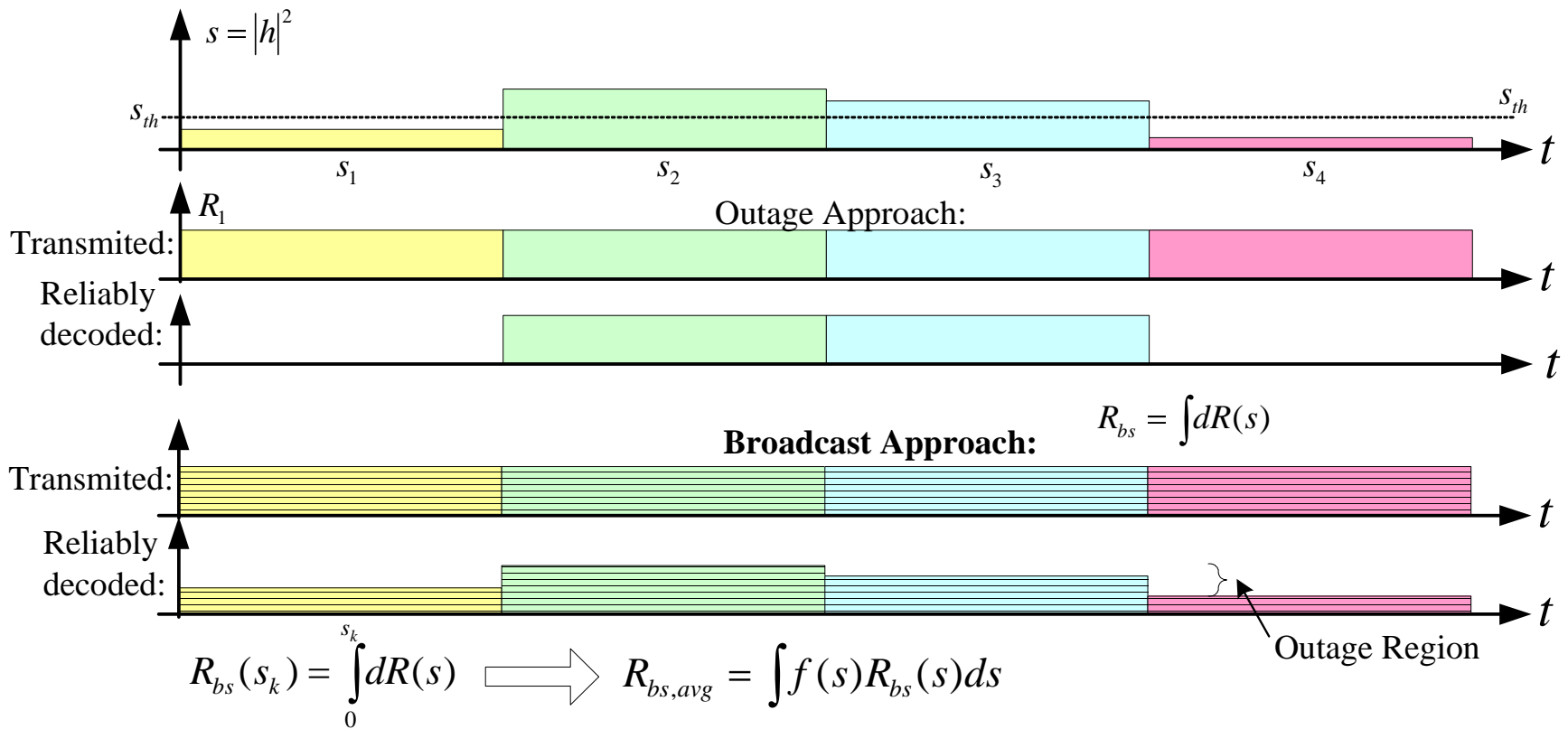
**$h$  remains fixed during every transmission block.**

Details in (Shamai '97) (Shamai-Steiner-IT '03).

# Outage Approach



# Broadcast vs. Outage



# Broadcast Approach - Definitions

- $s$  - fading gain designating SNR of a virtual receiver.
- Transmitter views a *degraded* broadcast channel.
- $R(s)$  - the reliably conveyed information rate at fading level  $s$ .
- Power assigned to the  $s$ -th stream  $\rho(s)ds$ .
- Information streams indexed by  $u > s$  are undetectable  $\implies$  residual interference  $I(s)$ .



# Broadcast Approach - Overview

- Incremental differential rate

$$dR(s) = \log \left( 1 + \frac{s\rho(s)ds}{1 + sI(s)} \right) = \frac{s\rho(s)ds}{1 + sI(s)} \quad (2)$$

- The residual interference power is

$$I(s) = \int_s^{\infty} \rho(u)du \quad (3)$$

- Total transmitted power  $P$  is

$$P = \int_0^{\infty} \rho(u)du = I(0) \quad (4)$$



# Broadcast Approach - Overview (cont.)

- Reliable rate at fading level  $s$

$$R(s) = \int_0^s \frac{u\rho(u)du}{1 + uI(u)} \quad (5)$$

- Expected achievable broadcasting rate

$$R_T = \int_0^\infty du f(u)R(u) = \int_0^\infty du(1 - F(u))\frac{u\rho(u)}{1 + uI(u)} \quad (6)$$

$f(u)$  - the pdf of the fading power,  $F(u) = \int_0^u da f(a)$  - the corresponding cdf.

- Optimization problem: maximize expected rate over the input power distribution

$$R_{T,max} = \max_{I(u)} \int_0^\infty du(1 - F(u))\frac{u\rho(u)}{1 + uI(u)} \equiv \max_{I(u)} \int_0^\infty du S(u, I, I_u) \quad (7)$$

where  $I_u \equiv \frac{dI(u)}{du} = -\rho(u)$ .



# Broadcast Approach - Overview (cont.)

**Proposition 1** *The power distribution, which maximizes the expected throughput in (7) is*

$$I(x) = \begin{cases} \frac{1-F(x)-x \cdot f(x)}{x^2 f(x)} & , x_0 \leq x \leq x_1 \\ 0 & , \textit{else} \end{cases} \quad (8)$$

*where  $x_0$  is determined by  $I(x_0) = P$ , and  $x_1$  by  $I(x_1) = 0$ .*

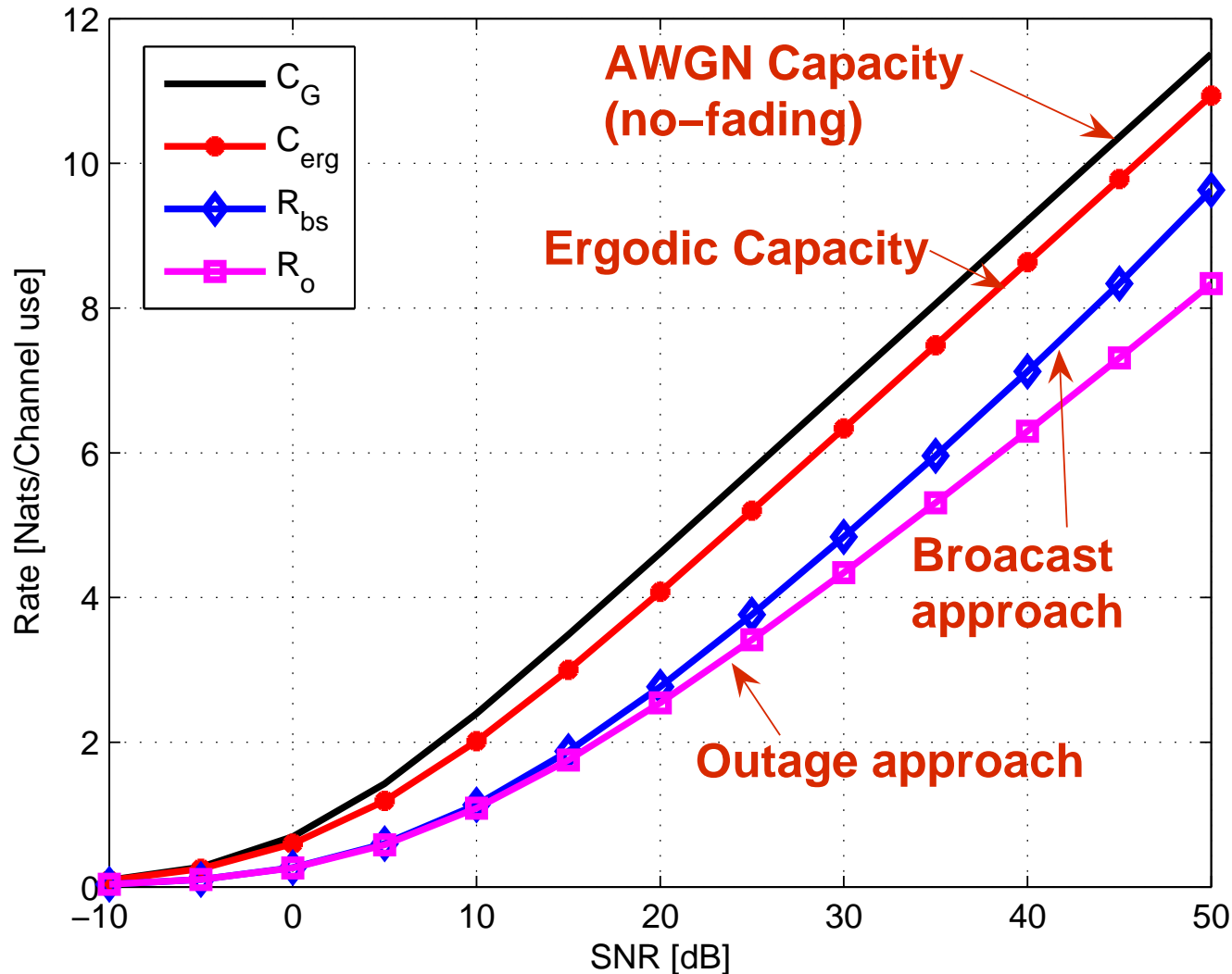
*Proof:* The extremum condition for the functional (7) is given by the associated Euler equation

$$S_I - \frac{d}{du} S_{I_u} = 0$$

which simplifies from a differential equation into a linear equation by  $I(u)$ , yielding (8).



# The Rayleigh Fading Case



# SISO broadcasting - Summary

- Reviewed continuous broadcasting upper bound derivation for expected throughput maximization.
- Results extend straightforwardly to multiple-input single-output (MISO) and single-input multiple-output (SIMO) channels.
- Pronounced gains were demonstrated over a Rayleigh fading channel.
- Broadcasting gains compared to the outage approach may significantly change for a different figure of merit (e.g. expected delay, expected distortion, etc.).



# Partial Transmit CSI

- Only a partial CSI description is available at the transmitter.
- We study broadcasting w.r.t. the CSI uncertainty distribution.
- Partial transmit CSI (TCSI) models
  - Quantized feedback.
  - Stochastic Gaussian model.
- Related work (sample)
  - Quantized feedback as partial TCSI (Moustakas-Simon'03).
  - Finite level coding with quantized feedback (Kim-Skoglund '05).
  - Stochastic Gaussian TCSI model (Visotsky-Madhow '01),(Moustakas-Simon '03), (Xie-Georghiades-Arapostathis '05).

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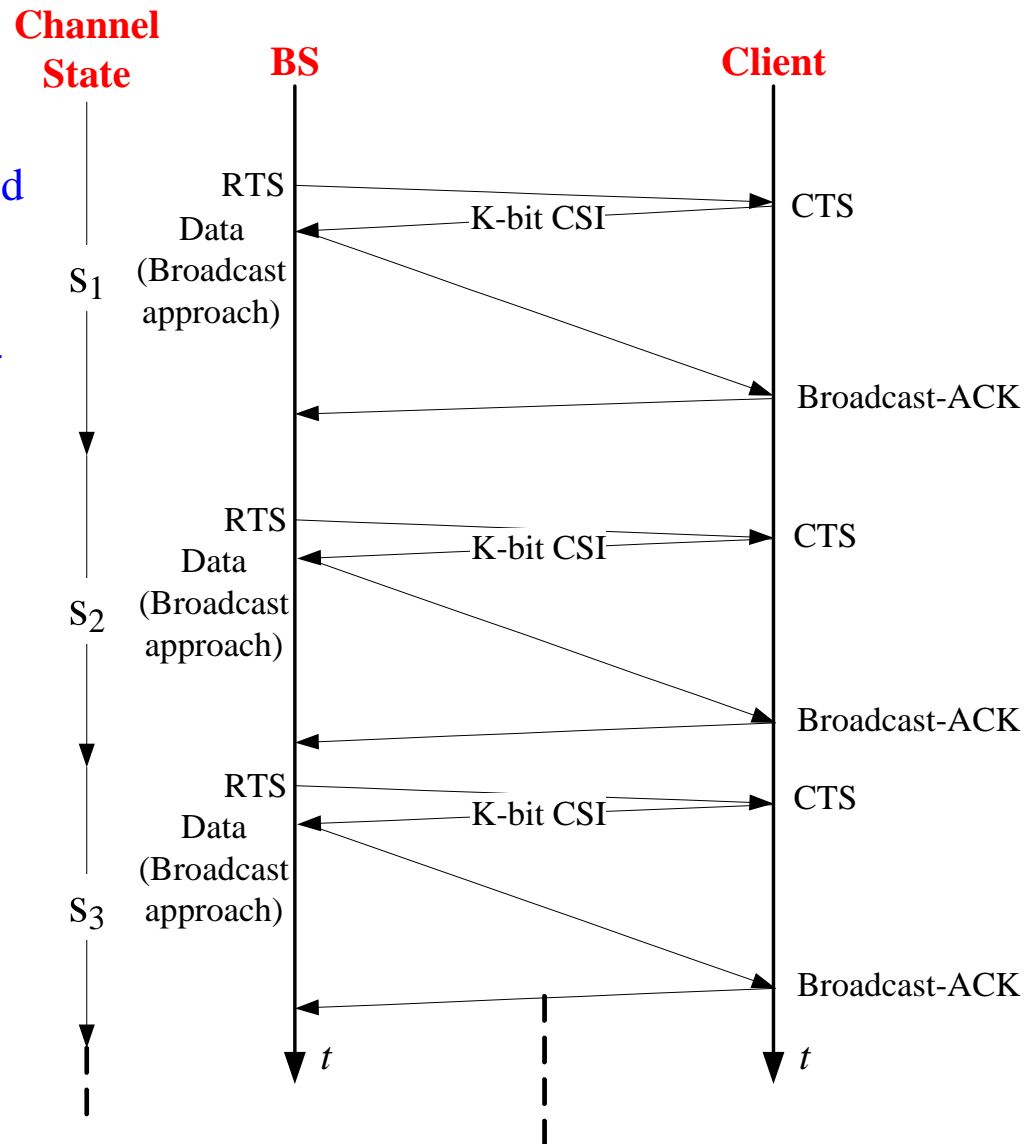
Details in (Steiner-Shamai-TWC March'08).



# Quantized Feedback - Example

## Handshake protocol example

1. Every data transmission is initiated with RTS/CTS.
2. Every CTS includes additional  $K$ -bits of feedback.
3. The protocols overhead (RTS/CTS) is negligible relative to the downlink payload.



# Quantized Feedback

- A CSI feedback of  $N = \lceil \log_2(K) \rceil$  bits specifies intervals

$$\{\mathcal{I}_k\}_{k=1}^K = \{[s_{th,0}, s_{th,1}), [s_{th,1}, s_{th,2}), \dots, [s_{th,K-1}, s_{th,K})\} \quad (9)$$

- A broadcast approach is applied for every interval  $\mathcal{I}_k$ .
- The general expression for the expected rate

$$R_{avg} = \sum_{k=1}^K P_{\nu}(\nu \in \mathcal{I}_k) \cdot R_{avg,k} \quad (10)$$

- $P_{\nu}(\nu \in \mathcal{I}_k)$  - probability of fading interval  $\mathcal{I}_k$ .
- $R_{avg,k}$  - expected achievable rate (outage/broadcasting) for  $\mathcal{I}_k$ .



# Single-Bit Feedback

**Proposition 2** *Maximal achievable rates, in presence of a single bit feedback, are given by (Rayleigh fading)*

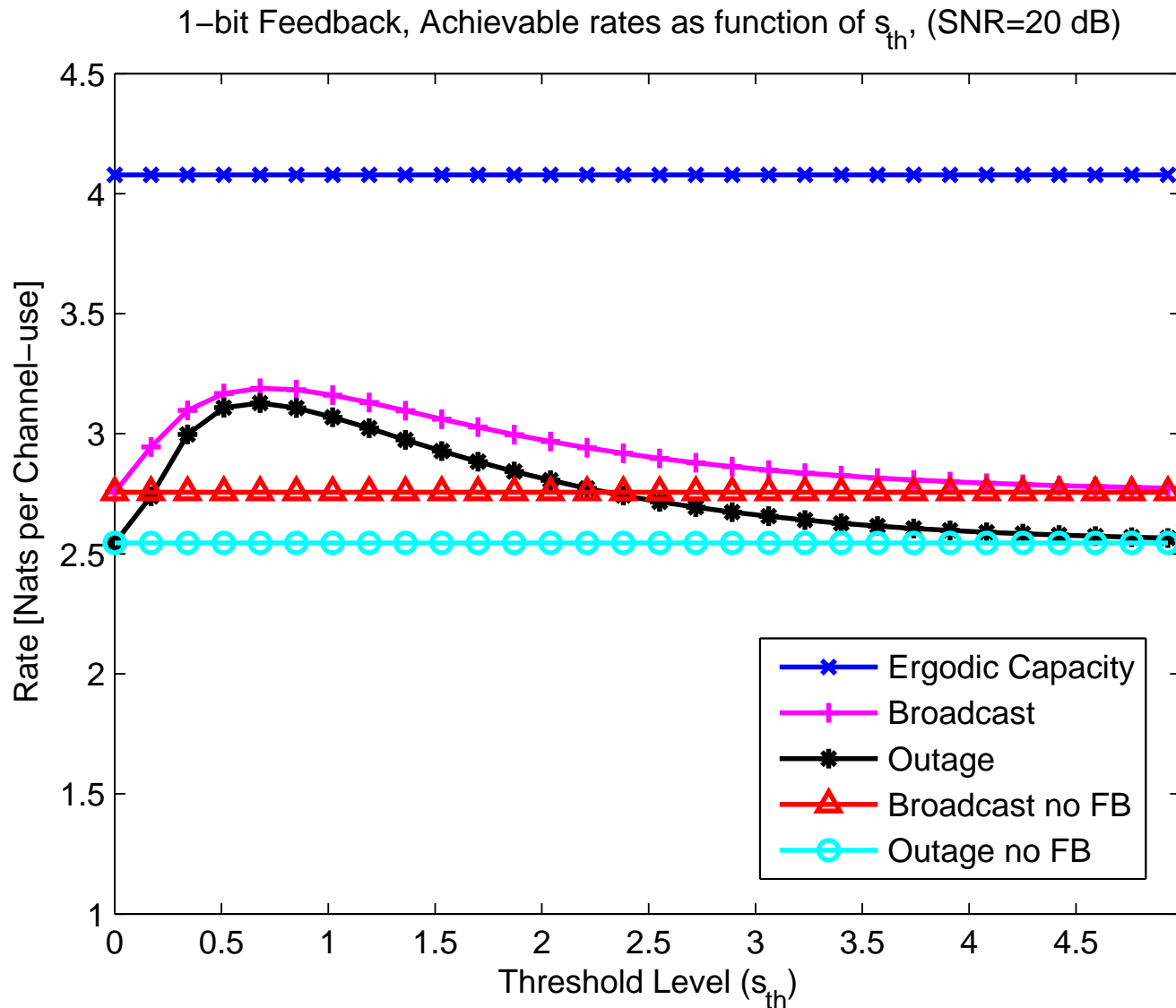
$$R_{avg,1} = (1 - e^{-s_{th}})^{-1} (2E_1(s_0^{(1)}) - 2E_1(s_1^{(1)}) + e^{-s_1^{(1)}} - e^{-s_0^{(1)}} + e^{-s_{th}} (s_1^{(1)} - s_0^{(1)} - 2 \log \left( \frac{s_1^{(1)}}{s_0^{(1)}} \right))) \quad (11)$$

$$R_{avg,2} = \begin{cases} e^{s_{th}} (2E_1(s_0^{(2)}) - 2E_1(s_1^{(2)}) - (e^{-s_0^{(2)}} - e^{-s_1^{(2)}})) & s_{th} < s_0^{(2)} \\ 2e^{s_{th}} (E_1(s_{th}) - E_1(s_1^{(2)}) - e^{-s_{th}} + e^{-s_1^{(2)}}) + \log[(1 + s_{th}P)s_{th}] & s_{th} \in [s_0^{(2)}, s_1^{(2)}] \\ \log(1 + s_{th}P) & s_{th} > s_1^{(2)} \end{cases}$$

where  $s_0^{(k)}$ , and  $s_1^{(k)}$  are determined by  $I_k^{opt}(s_0^{(k)}) = P$ , and  $I_k^{opt}(s_1^{(k)}) = 0$ ,  $k = 1, 2$ .



# Quantized Feedback - Numerical Results



# Partial TCSI - Summary

- Optimal power allocation and maximal achievable rates are derived for quantized feedback.
- For a single-bit feedback the broadcasting gain (over outage) is roughly  $\sim 1$  dB (for Rayleigh fading).
- With higher resolution feedback the broadcasting gain nearly vanishes (for Rayleigh fading).
- Under a stochastic Gaussian partial TCSI model:
  - SISO broadcasting achievable rates were obtained.
- **Rapidly approximating full-CSI conditions (Rayleigh fading)  $\Rightarrow$  outage approach is optimal.**
- **Open problems**
  - Long term power constraints (Outage: time-domain waterfilling).
  - Extensions to SIMO (straightforward), MIMO.



# Diversity-Multiplexing Tradeoff (Overview)

- Define a multiplexing gain  $r$  and a diversity order  $d$  as

$$\lim_{\text{SNR} \rightarrow \infty} \frac{R(\text{SNR})}{\log(\text{SNR})} = r, \quad \lim_{\text{SNR} \rightarrow \infty} \frac{\log P_e(\text{SNR})}{\log(\text{SNR})} = -d$$

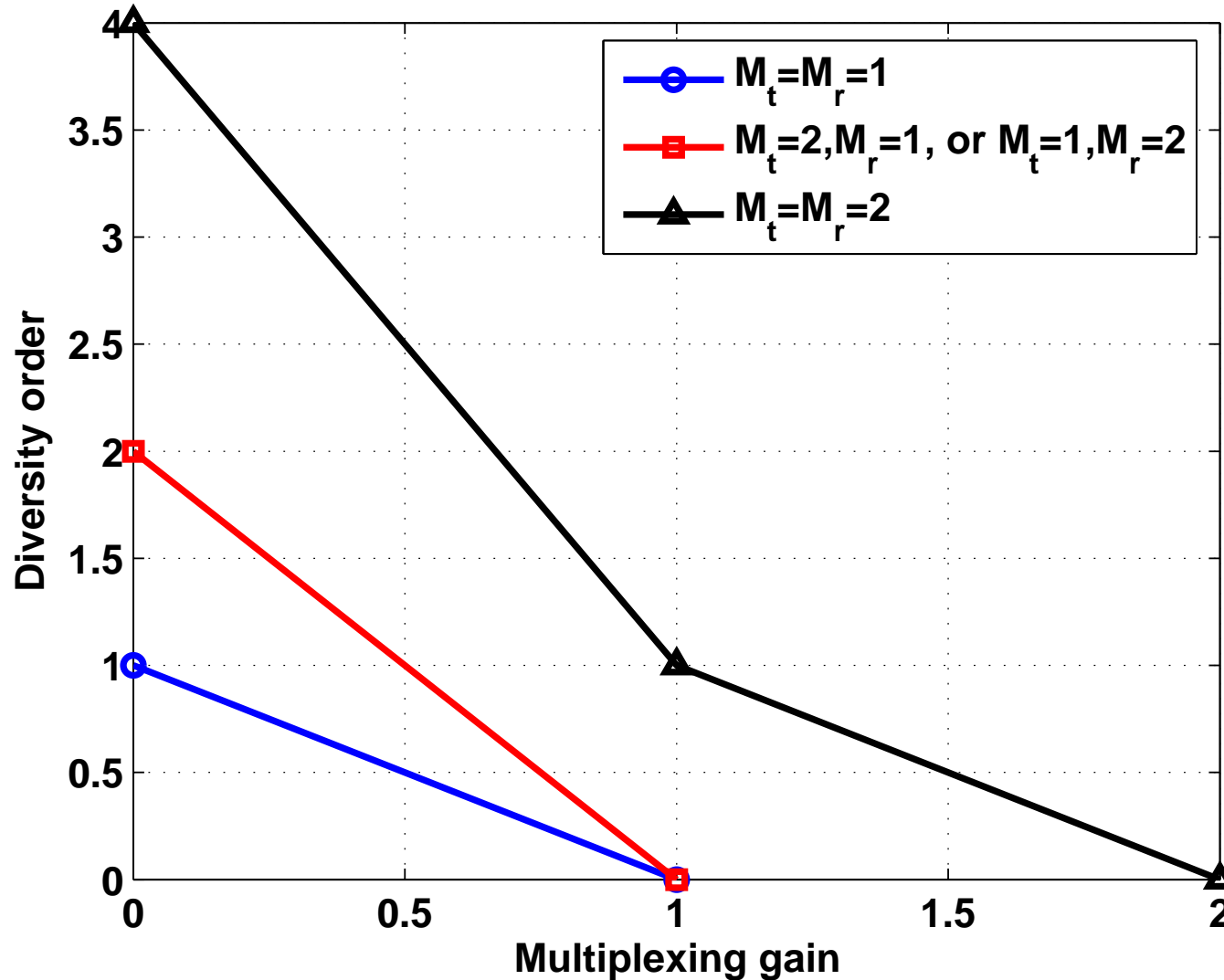
- Theorem 1 (Zheng-Tse '02)** For  $T > M_t + M_r - 1$ , and  $K = \min(M_t, M_r)$ , the optimal trade-off curve  $d^*(r)$  is the piece-wise linear function connecting  $(k, d^*(k))$ ,  $k = 0, \dots, K$ ,

$$d^*(k) = (M_t - k)(M_r - k)$$

$T$  - block length;  $M_t$  - number of transmit antennas;  $M_r$  - number of receive antennas.



# Diversity-Multiplexing Tradeoff - Example



# Two Level Coding DMT

- Power allocated to each layer:  $(\text{SNR}_1, \text{SNR}_2)$ , s.t.  $\text{SNR}_1 + \text{SNR}_2 \leq P_s$ , and  $\text{SNR}_1/\text{SNR}_2 = \text{SNR}^\beta$ .
- Limit to ONE degree of freedom, i.e.  $\min(M_t, M_r) = 1$ .
- Denote the diversity order of  $k^{\text{th}}$  layer by  $\tilde{d}_k$ .
- **Theorem 2 (Diggavi-Tse '04)** When  $\min(M_t, M_r) = 1$ , the characterization of the rate tuple  $(r_1, \tilde{d}_1, r_2, \tilde{d}_2)$  is

$$\begin{aligned}\tilde{d}_1 &< d^*(r_1) \\ \tilde{d}_2 &< d^*(r_2) \\ \min(\tilde{d}_1, \tilde{d}_2) &< d^*(r_1 + r_2)\end{aligned}$$



# Continuous Broadcasting DMT

- Is the DMT of a single degree-of-freedom (DoF) channel infinitely divisible?
- **Theorem 3** (*Diggavi-Tse '04*) *Let  $\min(M_t, M_r) = 1$ , given  $L$  layers, with multiplexing gains  $r_1, \dots, r_L$ , and outage diversity orders  $\tilde{d}_1 < \tilde{d}_2 < \dots < \tilde{d}_L$ , respectively, then the rate region is described by*

$$\tilde{d}_k < d^* \left( \sum_{n=1}^k r_n \right), \quad k = 1, \dots, L$$

⇒ Using continuous broadcasting, for a single DoF channel, the DMT can **be achieved at every point simultaneously**.



# More Broadcasting DMT Related Results

- On successive refinement of diversity (Digavi-Tse '04).
- Design of practical layered space-time coding schemes (Diggavi-Calderbank-Dusad-Al-Dhahir '08).
- Layering for fading inter-symbol interference (ISI) MISO channels (Dusad-Diggavi '08).
- DMT characterization with multi-layer coding and degraded message sets for the parallel channel (Diggavi-Tse '06).  
For  $\min(M_t, M_r) > 1$ , the DMT curve cannot be attained simultaneously (Digavi-Tse '06).  
Optimal simultaneously achievable DMT?
- and more...



# The MIMO Broadcast Approach

- In the broadcast approach: layering is equivalent to transmitting over a broadcast channel to multiple users.
- ⇒ Transmission over a non-degraded MIMO broadcast channel with many receivers.
- Channel ranking via majorization is considered.
  - All possible realizations of  $H$  are visualized as channels referring to a continuum of ranked users.
  - For simplicity we discuss the case of  $\min\{M, N\} = 2$ .
  - Transmitted signal  $\mathbf{x}$  is composed of a layered double indexed data stream with indices  $u$  and  $v$  associated with the eigenvalues of the matrix  $\frac{1}{M} H H^\dagger$ .

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Details in (Shamai-Steiner-IT '03).



# MIMO Broadcasting - Related Work

- Optimal rate allocation for block fading channels (Liu-Lau-Takeshita-Fitz '02).
- The MIMO Broadcast channel capacity (Weingarten-Steinberg-Shamai'06).
- Broadcasting over uncertain channels with decoding delay constraints (Whiting-Yeh '06).
- Approximately universal coding over slowly fading channels (Tavildar-Viswanath '06).



# Variational Problem Definition

- Let  $u = \lambda_2$ ,  $v = \lambda_1$  ( $\lambda_1 \geq \lambda_2$ ) for some channel realization.
- The incremental rate  $d^2 R(u, v)$

$$d^2 R(u, v) = \frac{u\rho(u, v) dudv}{1 + uI(u, v)} + \frac{v\rho(u, v) dudv}{1 + vI(u, v)}, \quad (12)$$

where  $\rho(u, v)dudv$  - power associated with the information stream indexed by  $(u, v)$ , ( $v \geq u$ ).

- By majorization: for the pair  $(u, v)$ , following layers  $(a, b)$ , with  $a \leq b$ , such that

$$0 \leq a \leq u, \quad a + b \leq u + v$$

***can be decoded.***



# Variational Problem Definition (cont.)

- Residual interference at  $(u, v)$ .

$$I(u, v) = P - \int_0^u da \int_a^{v+u-a} db \rho(a, b).$$

where the power density is  $\rho(u, v) = -\frac{\partial^2}{\partial uv} I(u, v) \triangleq I_{uv}$ .

- Achievable rate for  $(u, v)$

$$R(u, v) = - \int_0^u da \int_a^{v+u-a} db \left[ \frac{aI_{ab}(a, b)}{1 + aI(a, b)} + \frac{bI_{ab}(a, b)}{1 + bI(a, b)} \right].$$

with expected rate  $R_{av} = \int \int dudv f(u, v) R(u, v)$ .



# Variational Problem Definition (cont.)

**Proposition 3** *The expected rate for the MIMO broadcast approach with  $\min(M, N) = 2$  is given by*

$$J[I] = \int_0^{\infty} du \int_0^{\infty} dv (1 + F(u, v) - F(u) - F(v)) \cdot \left[ \frac{uI_{uv}(u, v)}{1 + uI(u, v)} + \frac{vI_{uv}(u, v)}{1 + vI(u, v)} \right]$$

*where  $J[I] \triangleq \int \int dudv S(u, v, I, I_{uv})$ .*

*Proof:* The main ingredient here is integration in parts, together with the properties of the eigenvalues joint distribution.



# MIMO Broadcasting - Extremum Condition

**Proposition 4** *The condition for extremum of the achievable expected throughput  $J[I]$  via majorization for the  $\min(M, N) = 2$  MIMO broadcast approach*

$$S_I + \frac{\partial^2}{\partial uv} S_{I_{uv}} = 0. \quad (13)$$

*Proof:* This is a second order partial differential equation (PDE) of the Euler equation (Gelfand-Fomin'63).

- Define the variation  $h$  on  $I$ , such that  $\Delta J = J[I + h] - J[I]$ .
- First order Taylor series approximation for the integrand gives  $\delta J$ .
- Use Green's theorem for simplifying the PDE.

The second order PDE (13) does not lend itself to a closed form analytical solution...



# MIMO broadcasting - Summary

- Channel ranking via majorization was considered.
- An extremum condition in the form of a second order PDE was obtained via variational calculus tools.
- Sub-optimality of majorization was demonstrated through outage capacity.
- Single level coding,  $P_{out}$  derived in (Simon-Moustakas '03),

$$C_{out} = \max_R (1 - P_{out})R, \quad \text{where } P_{out} = Pr\{\log \det(I + \frac{P}{M}HH^\dagger) < R\}$$

- Two level coding
  - Expected throughput single-integral expressions were obtained under: optimal decoding and (sub-optimal) successive decoding rules.
  - Robustness to sub-optimal power allocation under optimal decoding rule (unlike the successive decoding receiver case).
  - Marginal gains over the outage capacity - the 'hardening' effect in MIMO limits the potential gains of a broadcast approach.



# MIMO broadcasting - Open Problems

- Optimal power distribution for MIMO broadcasting over fading channels.
- Challenges: No degradation ordering!
- Two state channel with individual rates, the capacity is known (also for more than 2 users)  
(Weingarten-Steinberg-Shamai '06).
- The results with common rate are not yet solved in full  
(Weingarten-Steinberg-Shamai ISIT'06).
- Degraded message set problem is solved in full for two users (Weingarten-Steinberg-Shamai ISIT'06) based on (Korner-Marton '77), however it does not generalize easily to more than two states (Nair-El Gamal '08).





# HARQ & Broadcasting - Related Work (a sample)

- Chase-Combining (CC) H-ARQ (Chase'85), sub-packet retransmission (Yiqing-Jiangzhou'06).
- Incremental-Redundancy (IR) H-ARQ (Sesia-Caire-Vivier'04), (Kim-Hur-Ramamoorthy-McLaughlin'06), (Soijanin-Varnica-Whiting'06).
- Repetition protocols with partial transmit CSI (Tuninetti'08).
- Layered ARQ with SNR feedback (Erez-Trott-Wornell'08).
- The diversity-multiplexing-delay tradeoff for MIMO IR-HARQ (El Gamal-Caire-Damen'06).
- Collaborative H-ARQ relaying protocols (Tabet-Dusad-Knopp'05), (Stanojev-Simeone-Bar-Ness'06).



# Continuous Broadcasting HARQ, Protocol-I

- Transmitter prepares a continuously layered coded packet over  $s \in [s_0, s_1]$ .
- Only one retransmission is allowed ( $M = 2$ )
- **Protocol I Broadcast-CC (BCC)/Broadcast-IR (BIR):**
  - $s < s_0$  - Nothing decoded on first transmission, retransmission for all layers.
  - $s \in [s_0, s_1)$ , **and**  $s_{eq}(s) < s_1$  - Retransmission for the subset of layers which can be reliably decoded.
  - $s \in [s_0, s_1)$ , **and**  $s_{eq}(s) = s_1$  - Retransmission of undecoded layers and an additional new information single layer.
  - $s \geq s_1$  - new information single layer is transmitted on retransmission.



# Protocol-I (cont.)

**Proposition 5** *The average achievable throughput of BCC/BIR-HARQ with Protocol-I over a two block quasi-static fading channel is*

$$\eta_{\text{Protocol-I}} = \frac{1}{2} \left( R_{bs,(s < s_0)} + R_{bs,(s_0 \leq s < s_{eq} < s_1)} \right. \\ \left. + R_{bs,(s_b < s < s_1)} + R_{1L,(s \geq s_1)} \right) \quad (14)$$

where  $E[D] = 2$ , since  $M = 2$ .

- **Protocol-II:** Identical to protocol-I, with the following exceptions:
  - For  $s < s_0$ : NO retransmission
  - Expected inter-renewal time  $E[D] = 2 - F(s_0)$



# Outage Approach Retransmission Protocol

- **Outage Approach Retransmission (OAR) Protocol:**
  - $s < s_0$  - NO retransmission.
  - $s \in [s_0, s_1)$  - Retransmission of a new single layer in a rate matched to  $s$ .
  - $s \geq s_1$  - Retransmission of a new single layer in a rate matched to  $s_1$ .
- **Proposition 6** *The average throughput of the OAR protocol over a two block quasi-static fading channel is*

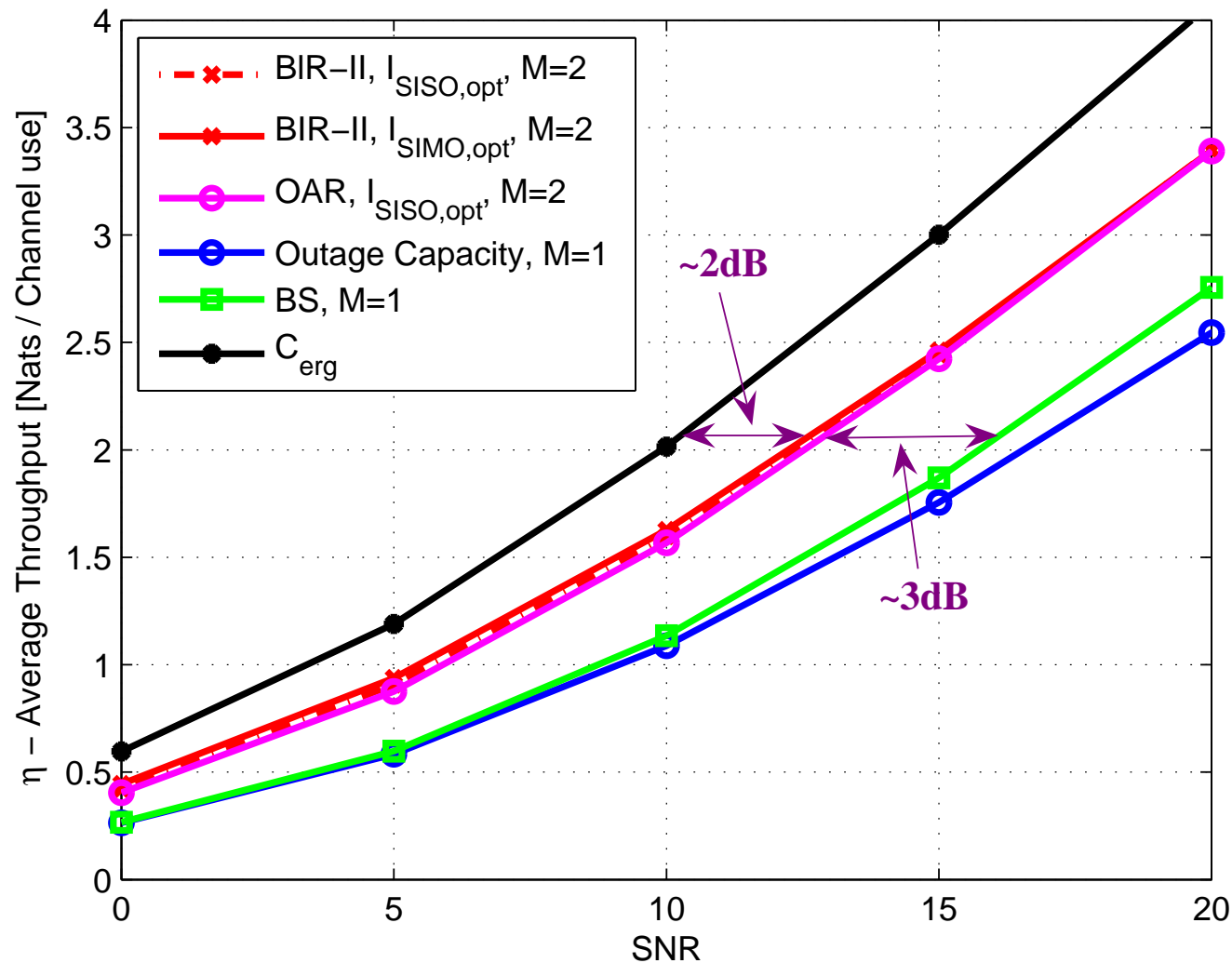
$$\eta_{OAR} = \frac{1}{2 - F(s_0)} (R_{bs,SISO} + R_{erg,(s_0 \leq s \leq s_1)} + R_{1L,(s \geq s_1)})$$

where  $E[D] = 2 - F(s_0)$ , and

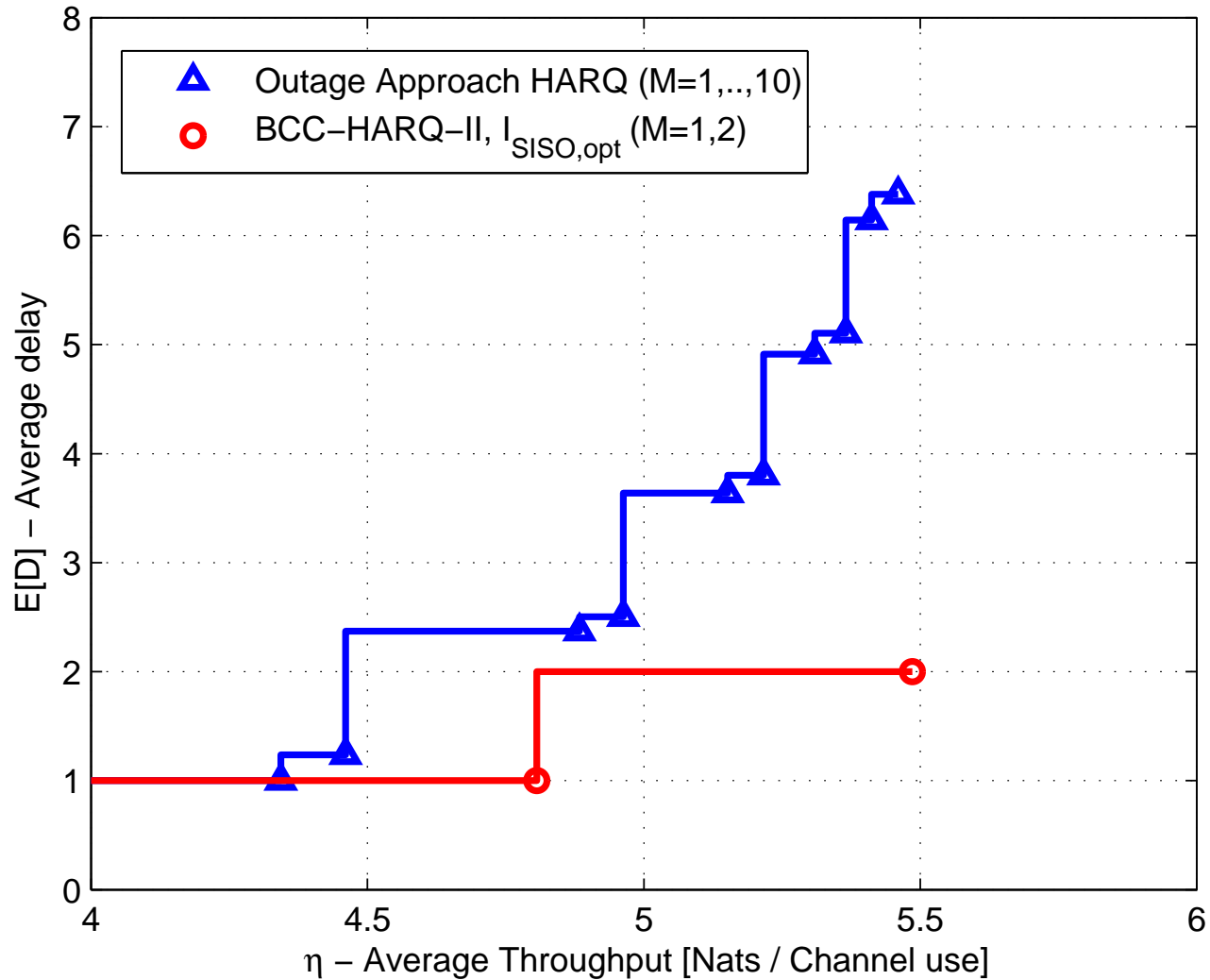
$$R_{erg,(s_0 \leq s \leq s_1)} = \int_{s_0}^{s_1} ds f(s) \log(1 + sP)$$



# BIR-HARQ Protocol-II and OAR-Protocol



# HARQ Expected Delay: Outage vs. Broadcasting

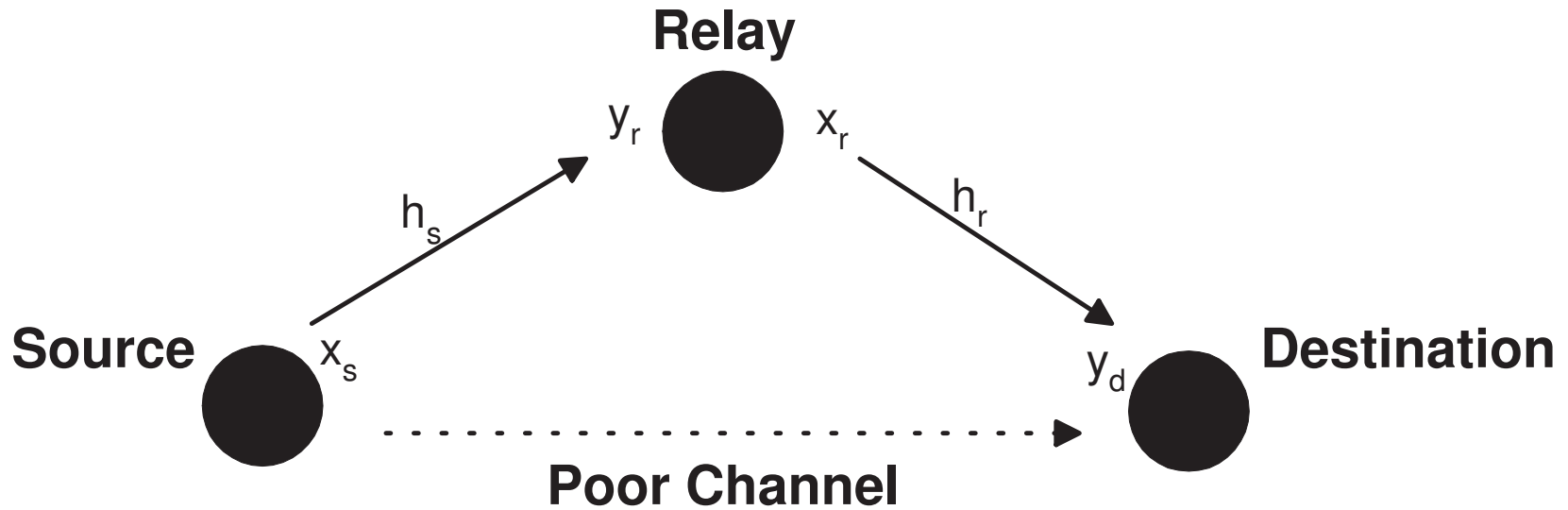


# Broadcasting and HARQ - Summary

- Multi-layer broadcasting HARQ Protocols were presented.
- ⇒ High throughput is achieved with low latency.
- Continuous broadcasting yields pronounced gains over the outage approach even at **low** SNRs.
- OAR Protocol is rather straightforward for implementation and is highly efficient.
- BIR/BCC-HARQ were evaluated for sub-optimal power distributions.
- **Open problems**
  - Optimal power distribution for BIR/BCC HARQ.
  - Extensions to SIMO/MISO (straightforward), MIMO.
  - Variable power allocation on retransmissions.



# The Two-Hop Relay Channel



How can the communication over a two-hop fading relay channel benefit from layering?

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Details in (Steiner-Shamai-IT '06).



# Broadcasting and Relaying - Related Work

- Practical settings of two-hop relay channels for ad-hoc wireless networks (Zhu-Cao '05), (Hung-Gitlin '04).
- Some information theoretic results for the general relay channel (Cover-El Gamal '79), (Host-Madsen-Zhang '03), (El Gamal -Mohseni-Zahedi '04), (Kramer-Gastpar-Gupta '04). The MIMO relay channel (Wang-Zhang-Host-Madsen '05). Large scale networks (Leveque-Telatar '05), (Gupta-Kumar '03). Cooperative communications tutorial (Kramer-Maric-Yates '07).
- Broadcasting and relaying protocols for two co-located users (Katz-Shamai '05).
- Broadcast strategies with time division protocols for the relay channel (Yuksel-Erkip '04).



# Decode-Forward (DF) Protocols

- **Outage approach** - both source and relay perform single level coding.
- **Source: Outage, Relay: Multi-layer Coding.**
- **Source: Layering, Relay: Outage.** The relay transmits in a single rate matched to the successful decoded rate.
- **Naive broadcasting** - the relay performs sub-optimal continuous broadcasting.
- **Optimal broadcasting** at source and relay - intractable optimization problem.



# The Amplify-Forward (AF) Relay

Relay input is scaled by  $\gamma = \sqrt{\frac{P_r}{P_s|h_s|^2+1}}$   $\longrightarrow$  relay power  $P_r$ .

The equivalent received signal at the destination

$$\mathbf{y}'_d = \frac{\gamma h_r h_s}{\sqrt{\gamma^2 |h_r|^2 + 1}} \mathbf{x}_s + \mathbf{n}'_r, \quad (15)$$

$\mathbf{n}'_r \sim \mathcal{CN}(0, 1)$ . Destination views an equivalent fading gain

$$s_b = \frac{\gamma^2 s_r s_s}{\gamma^2 s_r + 1} = \frac{P_r s_r s_s}{P_r s_r + P_s s_s + 1}, \quad (16)$$

$s_r = |h_r|^2$ ,  $s_s = |h_s|^2$ . For Rayleigh fading, cdf of  $s_b$  is directly derived.

**Maximal achievable rates are explicitly obtained.**



# Hybrid Amplify-Quantize-Forward (AQF)

Relay input amplified to  $P_r$ , then quantized - with a single codebook.

Equivalent quantized signal is now

$$u_q = \beta\gamma h_s x_s + \beta\gamma n_s + n'_q \quad (17)$$

where  $\beta = 1 - \frac{D}{P_r}$ , and  $\gamma$  is the AF coefficient.

**Outage approach:**

$$R_{AQF,1,avg} = \max_{s_s, D} \bar{P}_{out} \cdot \log \left( 1 + \frac{s_s P_s}{1 + \frac{D(1+s_s P_s)}{P_r - D}} \right), \quad (18)$$

$$\bar{P}_{out} = \Pr \left( \log \frac{P_r}{D} \leq \log(1 + \nu_r P_r) \cap \nu_s \geq s_s \right)$$



# Quantize-Forward (QF) versus Hybrid-AQF

- AQF requires only one codebook, whereas QF has a separate codebook for every  $\nu_s$ .
- **Proposition 7** *The relay-destination throughput as function of  $D(\nu_s)$*

$$D^*(\nu_s) = \arg \max_{D(\nu_s)} \int_0^\infty d\nu_s \int_0^\infty d\nu_r e^{-\nu_s - \nu_r} \log \frac{1 + \nu_s P_s}{D(\nu_s)} \cdot \mathbf{1} \left( \frac{1 + \nu_s P_s}{D(\nu_s)} \leq (1 + \nu_r P_r) \right)$$

*is maximized by*

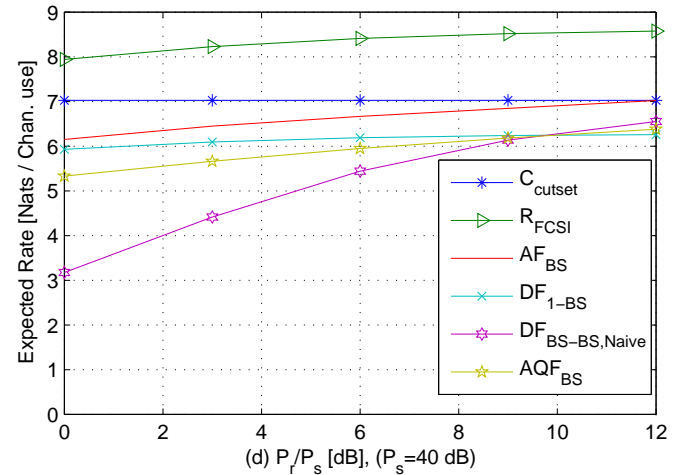
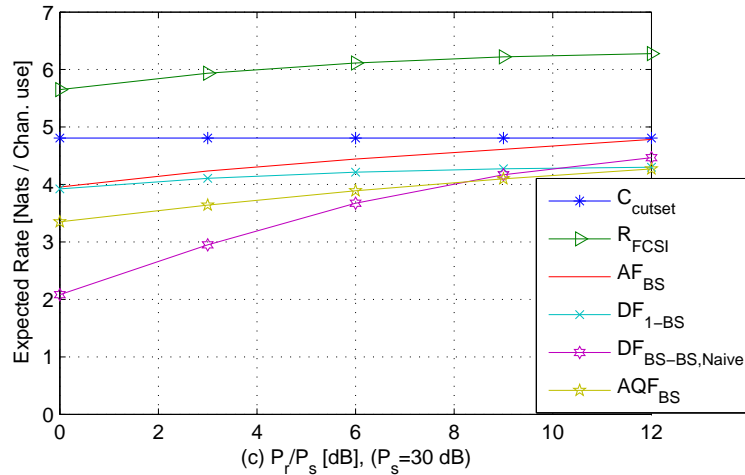
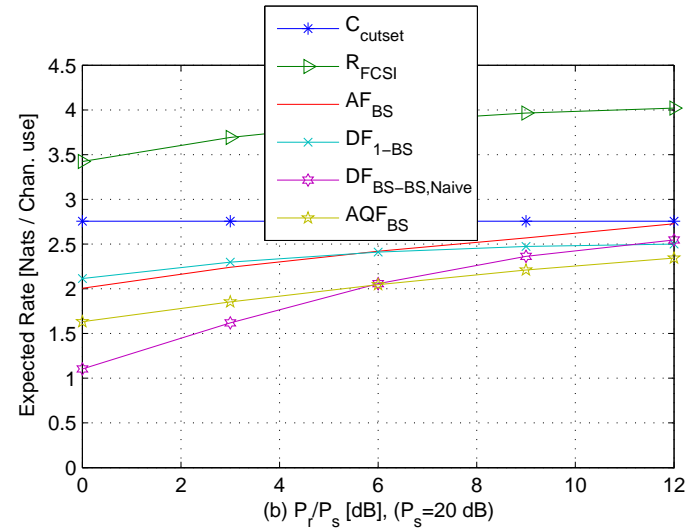
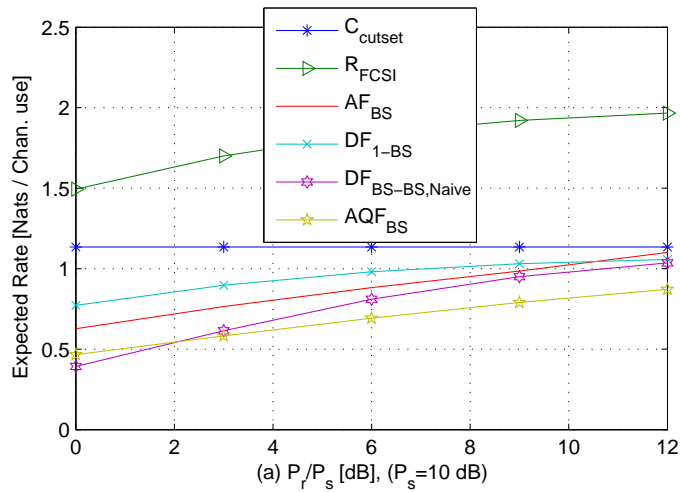
$$D^*(\nu_s) = \alpha(1 + \nu_s P_s) \quad (19)$$

$\alpha = \frac{1}{P_r} W_L(P_r)$ ,  $W_L(x)$  - *Lambert W-function*.

**AQF is optimal in terms of relay-destination link throughput.**



# Expected Throughput vs. $P_r/P_s$

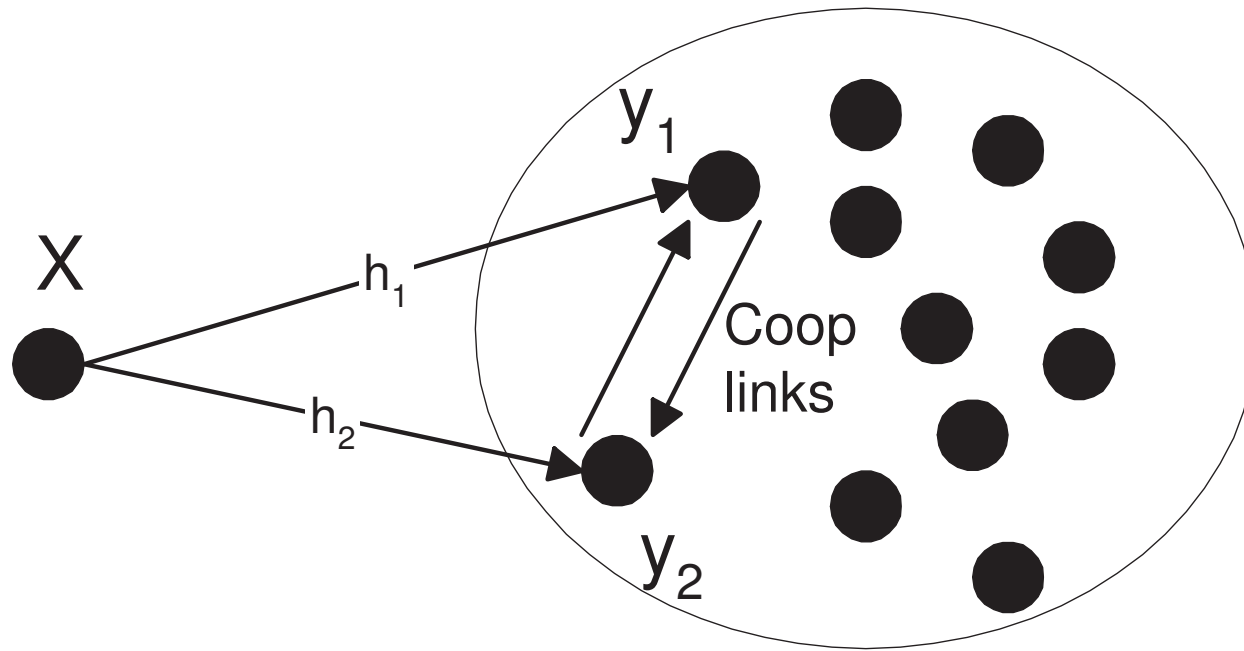


# Two-Hop Broadcasting - Summary

- Relaying protocols for the broadcast approach within a two-hop relay fading channel were considered.
- Numerical results show that AF outperforms all other numerically tractable schemes for high SNRs, and high  $P_r/P_s$  ratios. It even approximates the broadcasting cut-set bound for  $P_r/P_s \geq 10dB$ .
- It was shown that for outage approach AQF is optimal in terms of relay-destination link throughput.
- **Open problems**
  - S: Continuous broadcasting, R: Outage approach.
  - Optimal DF Broadcasting, expected to outperform AF.
  - Continuous broadcasting combined with continuous SR-AQF broadcasting.



# Two Colocated Cooperative Receivers



What is the optimal broadcasting strategy for communicating with a user having a colocated helper via multiple sessions?

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Details in (Steiner-Sanderovich-Shamai-IT '07).

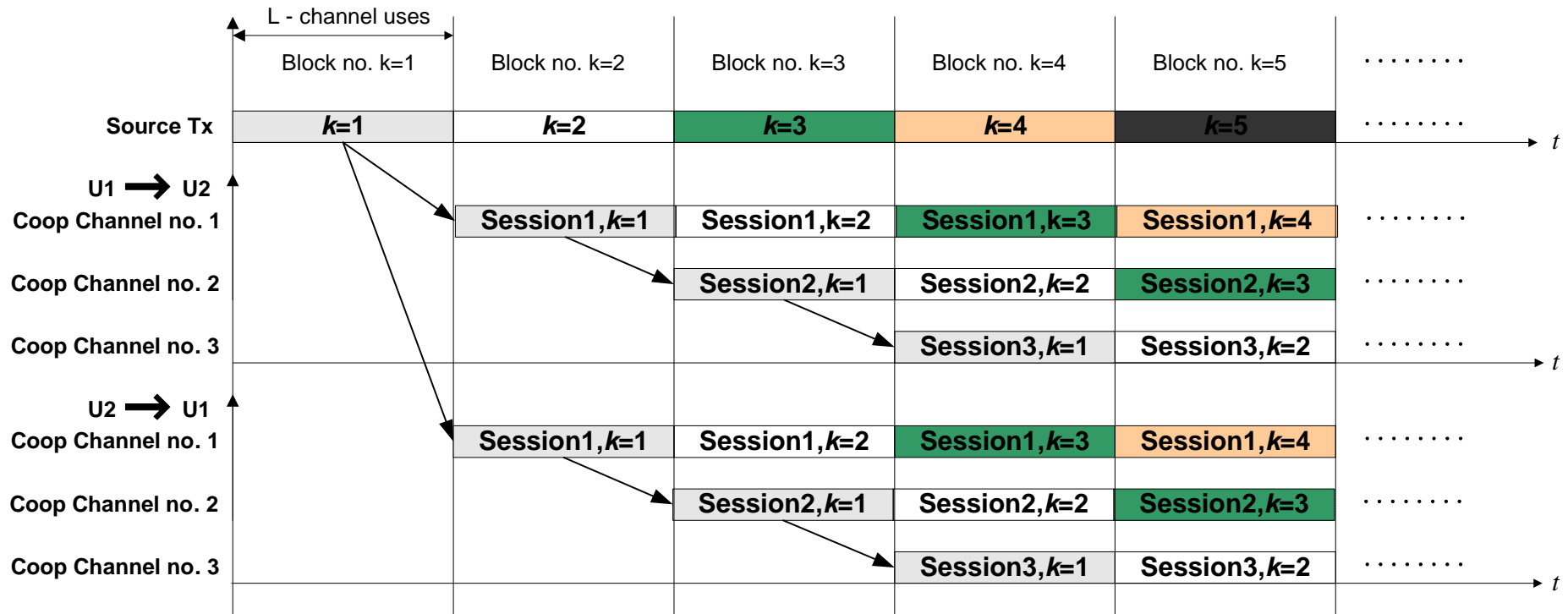


# Multi-Session Cooperation - Related Work

- Interactive decoding over discrete-memoryless-channel (DMC) channels, with results for the binary erasure channel (BEC) (Draper-Frey-Kschischang '03).
- Both iterative and one-shot conferencing for relay channels, over Gaussian channels, with several cooperation strategies (Ng-Maric-Goldsmith-Shamai-Yates '06).
- Rates for broadcast channel with cooperative receivers (Dabora-Servetto '06).



# Multi-Session Cooperation with $K = 3$



**Cooperation Strategies:**  
 Compress-Forward (CF)  
 Amplify-Forward (AF)

**Cooperation channels:**  
 Orthogonal additive white Gaussian noise (AWGN)  
 channels, with a total power constraint for cooperation.



# Multi-Session Amplify-Forward (AF)

**Proposition 8** *In a multi-session AF ( $K \rightarrow \infty$ ) cooperation strategy, the highest decodable layer is associated with an equivalent fading gain determined by*

$$s_{ms} = \begin{cases} s_a^* & s_1 \geq s_2 \\ s_b^* & s_1 < s_2 \end{cases} \quad (20)$$

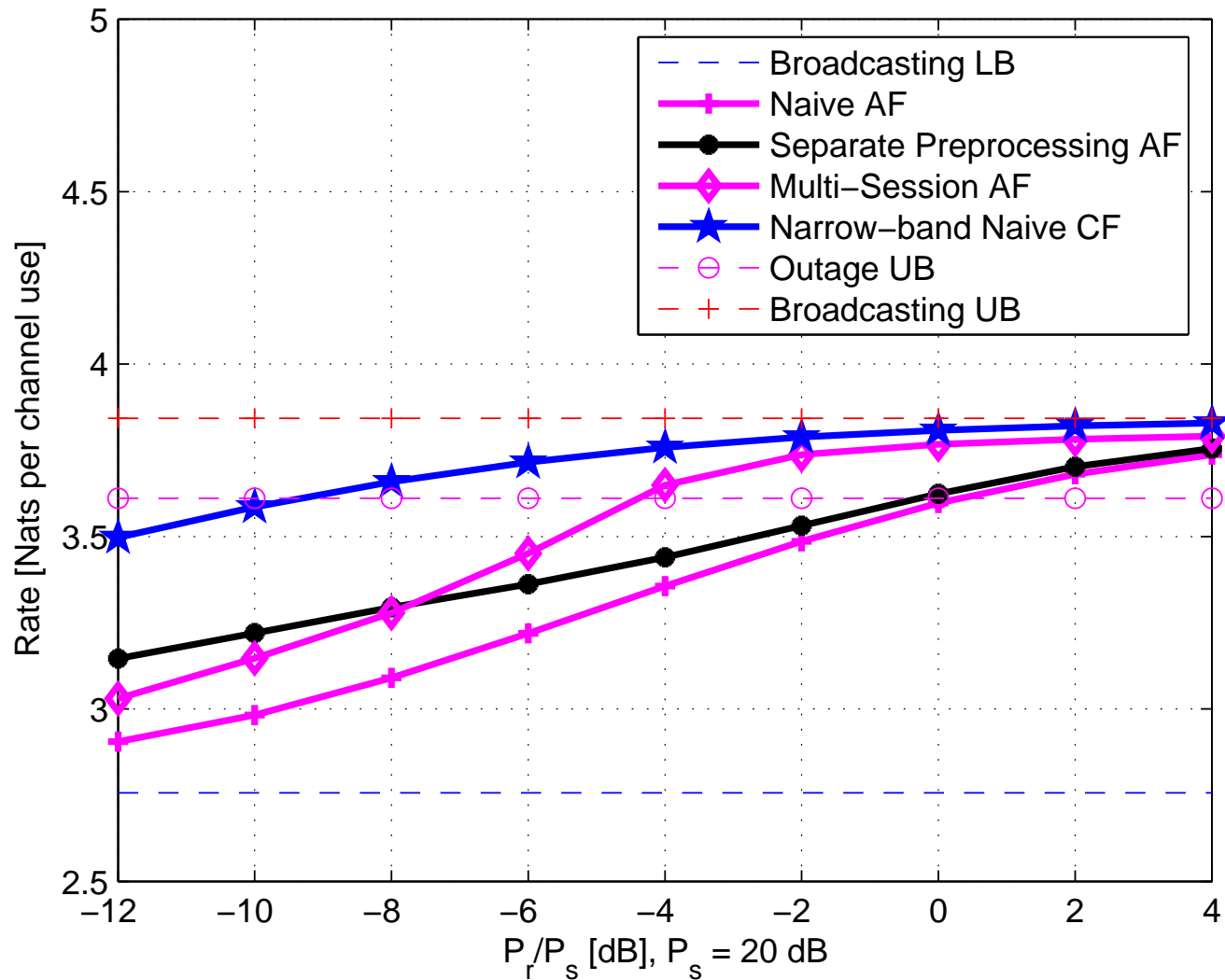
where  $s_b^*$  is the solution of the following equation,

$$\int_{s_2}^{s_b^*} \frac{s_1}{(s_1 + s_2 - \sigma)^2} [1 + s_1 I(\sigma)] d\sigma = P_r, \quad s_a^* = s_1 + s_2 \frac{Z(s_b^*)}{1 + Z(s_b^*)}$$

$$Z(s) = \int_{s_2}^s \frac{1 + s_1 I(\sigma)}{(1 + s_2 I(\sigma)) (s_1 + s_2 - \sigma)} d\sigma$$



# Multi-Session AF and CF

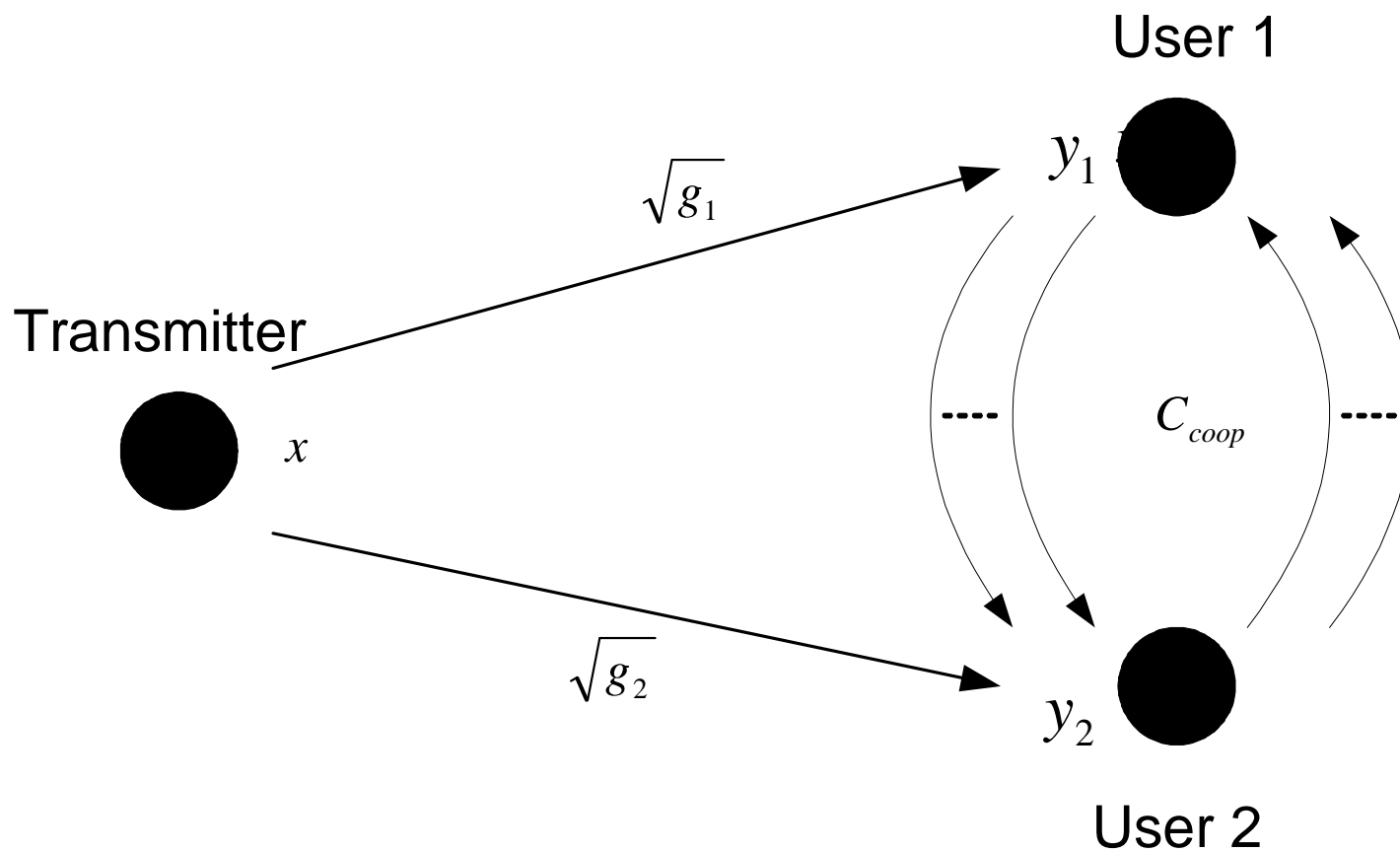


# Multi-Session Broadcasting - Summary

- Combined AF and broadcast.
- Utilizing the broadcasting: single and multiple sessions.
- For CF, successive refinable Wyner-Ziv (WZ) cooperation is studied.
- No preprocessing: explicit expressions for both AF, CF.
- Multi-session AF: improvement over single session AF.
- Naive CF: very close to upper bound.
- **Open problems**
  - Optimal power distributions for  $K \rightarrow \infty$ .
  - Cooperation among multiple colocated users.
  - Non-orthogonal cooperation channels.



# Multi-Session Cooperation over Non-Fading Channels



**To Layer or not to layer?**

Details in (Steiner-Sanderovich-Shamai ISIT'08).



# Single-Session WZ-Compression and Binning

User 2 ( $g_2$ ): WZ compression. User 1 ( $g_1$ ): random binning.  
Total Achievable rate by both users

$$R_1 = \log \left( 1 + P_s \left[ g_1 + \frac{g_2}{1 + D_1} \right] \right)$$

with distortion (quantization noise variance),

$$D_1 = \frac{1 + (g_1 + g_2)P_s}{(1 + g_1P_s)(e^{R_{wz1}} - 1)}.$$

The distortion  $D_1$  manifests itself as additional noise, on the channel  $\implies$  equivalent channel gain is  $s_{eq} = g_1 + \frac{g_2}{1 + D_1}$ .

Total cooperation rate constraint

$$C_{coop} \geq R_{wz1} + R_1 - \log(1 + g_2P_s).$$



# K-Session WZ-Compression and Binning

**Proposition 9** *In a non-symmetric non-fading AWGN broadcast channel, a **single session** ( $K = 1$ ) **cooperation is more beneficial than a multi-session** ( $K > 1$ ).*

$$\begin{aligned} & \max && \sum_{k=1}^K R_k && (21) \\ & 0 \leq P_K \leq P_{K-1} \leq \dots \leq P_2 \leq P_s, \\ & 0 \leq D_K \leq D_{K-1} \leq \dots \leq D_1, \\ \text{s.t. } & C_{coop} = -\log(1 + g_2 P_s) + \sum_{k=1}^K R_{wz,k} + R_k \end{aligned}$$

*is maximized for  $P_K = P_s$ , where  $P_k = \sum_{n=k}^K \Delta_n$ ;  $\Delta_n$  is the  $n^{\text{th}}$  layer power allocation;  $R_{wz,k}$  refers to the successive-refinement WZ compression rate at the  $k^{\text{th}}$  session.*

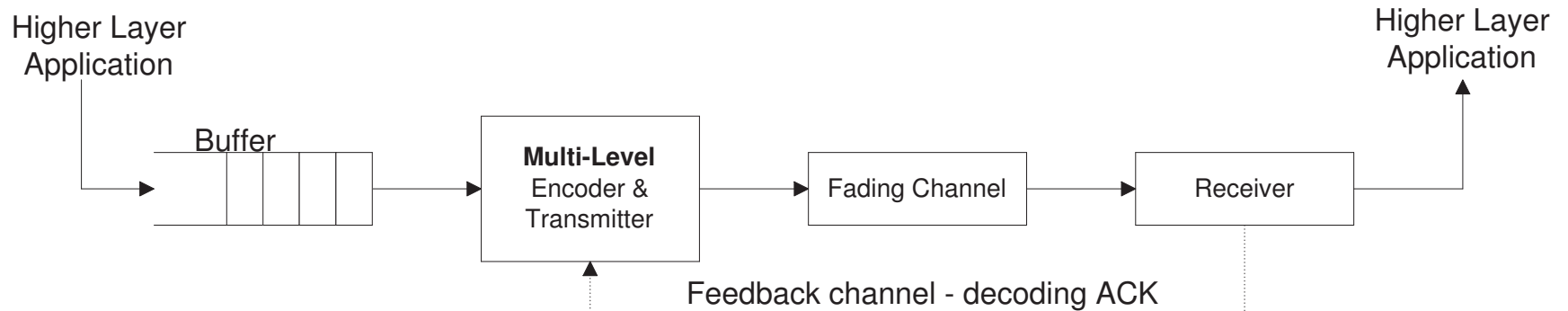


# Cooperation over Non-Fading Channels - Summary

- **Single session cooperation (WZ and binning) is optimal.**
- Shown that for discrete and continuous layering the special case of single layer is always better.
- Even when designing the layers such that before the first session the 'stronger' user decodes separately the first layer, and then multi-session cooperation begins for the other layers - **single session without separate processing is optimal.**
- When considering average distortion, the results are similar (Ng-Tian-Goldsmith-Shamai '07).
- **Open problems**
  - One of the users experiences a fading channel.
  - Two users view a fading channel, a unified layering over all uncertainties (channel and side information).



# Queue and Physical Layer Model (MAC-PHY)



Is layering beneficial for cross-layer delay optimization over fading channels?

---

Details in (Steiner-Shamai CISS'05).



# Queueing and Layering - Related Work

- Stability and delay optimal rate allocation in MAC, broadcast and relay settings (Yeh '02, '07), (Yeh-Cohen '03, '04), and for a symmetric Gaussian parallel relay network (Yeh-Berry '05).
- Queueing with adaptive modulation and coding (Liu-Zhou-Giannakis '05).
- Stability in random access networks (Shrader-Ephremides '05). Distributed queue length based algorithms for optimizing throughput (Stoylar-Liu '07).
- Delay optimization for the single server queue, with single level coding (Bettesh-Shamai '06).



# Queue Model (Lindley Equation) - Zero-padding queue

$$w_{n+1} = \begin{cases} w_n + \lambda_{n+1} - R_n & w_n + \lambda_{n+1} - R_n \geq 0 \\ 0 & w_n + \lambda_{n+1} - R_n < 0 \end{cases} \quad (22)$$

$n$  - frame index, also used as embedding point index.

$\lambda_{n+1}$  - (normalized) input data to queue at a fixed rate  $\lambda$ .

$R_n$  - transmission data rate random variable.

$w_n$  - normalized data length in queue in [Nats/channel use].

**Queue equation is normalized by the block length  $N$ .**



# Tight bounds for Queue Size

**Proposition 10** *Queue average size and average delay for  $K$ -level code layering are upper and lower bounded by*

$$EW_K \geq \frac{(\mathfrak{R}_K - \lambda) \left( \sum_{i=1}^K p_i \mathfrak{R}_{K-i+1} - \lambda \right) - (\mathfrak{R}_K - \lambda)^2}{2 \left( \sum_{i=1}^K p_i \mathfrak{R}_{K-i+1} - \lambda \right)} + \frac{\sum_{i=1}^K p_i (\mathfrak{R}_K - \mathfrak{R}_{K-i+1})^2 + \bar{p} \mathfrak{R}_K^2}{2 \left( \sum_{i=1}^K p_i \mathfrak{R}_{K-i+1} - \lambda \right)} \quad (23)$$

$$EW_K \leq \frac{2(\mathfrak{R}_K - \lambda) \left( \sum_{i=1}^K p_i \mathfrak{R}_{K-i+1} - \lambda \right) - (\mathfrak{R}_K - \lambda)^2}{2 \left( \sum_{i=1}^K p_i \mathfrak{R}_{K-i+1} - \lambda \right)} + \frac{\sum_{i=1}^K p_i (\mathfrak{R}_K - \mathfrak{R}_{K-i+1})^2 + \bar{p} \mathfrak{R}_K^2}{2 \left( \sum_{i=1}^K p_i \mathfrak{R}_{K-i+1} - \lambda \right)} \quad (24)$$

where  $\mathfrak{R}_V \triangleq \sum_{j=1}^V R_j$ .

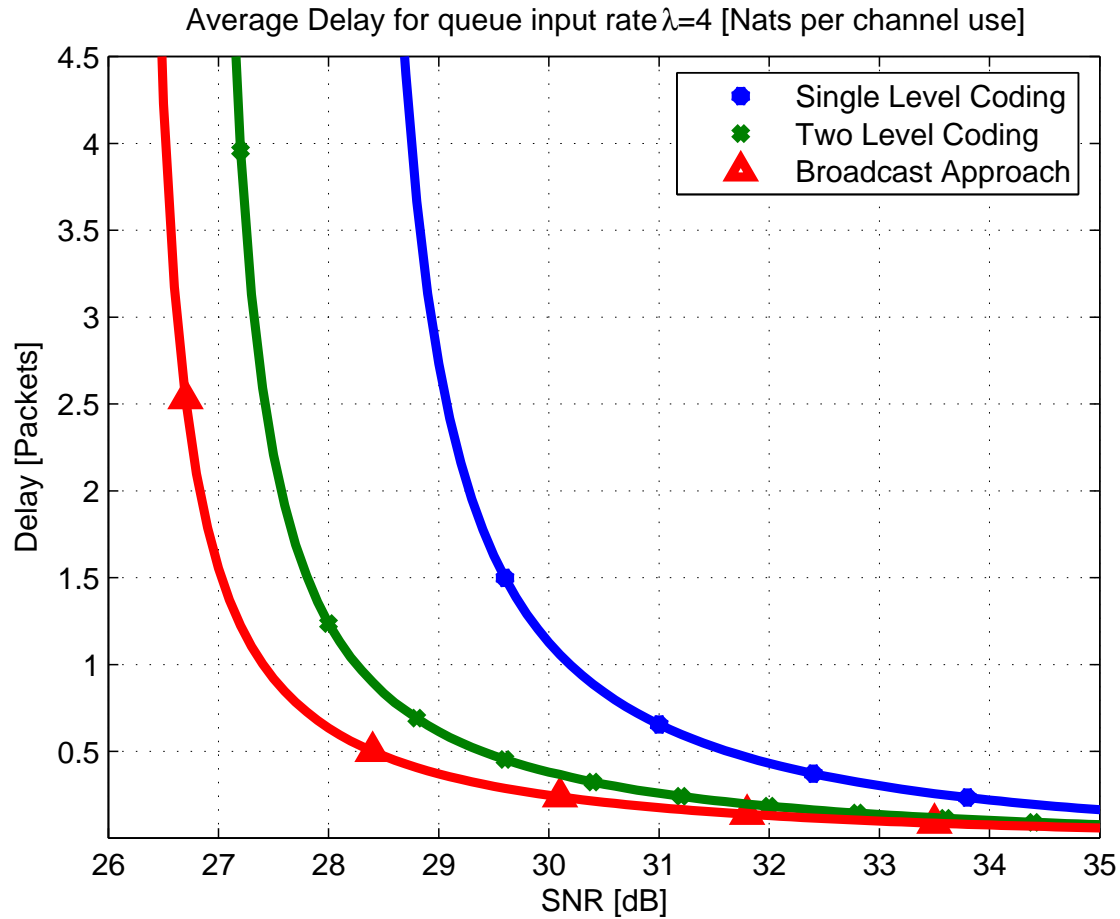


# Outline of Proof

1. Explicit derivation of the queue size *pdf*.
2. Laplace transform of the *pdf*  $L_W(s)$ .
3. The first moment  $E[W]$  can be computed from the Laplace transform.
4. Since  $L_Y(s)|_{s=0} = 0$  and  $L_X(s)|_{s=0} = 0$ , L'Hospital rule is used.
5. Common parts of the upper and lower bounds is derived.
6. Algebraic manipulation for obtaining the lower and upper bounds.



# Matching Upper & Lower Delay Bounds ( $\lambda=4$ )

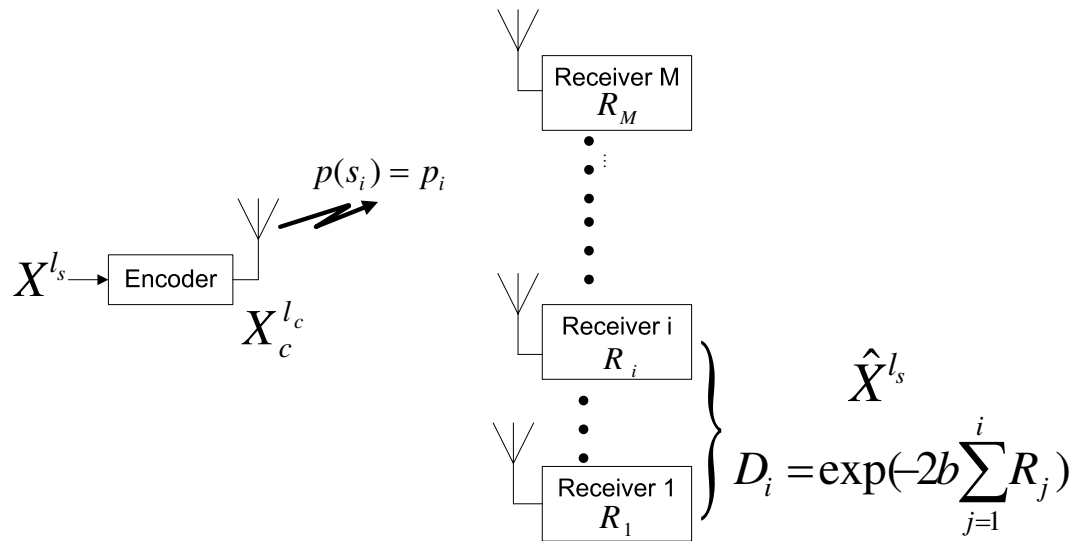


# Queueing and Broadcasting - Summary

- For a layered channel encoder
  - Delay upper bound relying on the moments inequality (**Daley'77**) was used.
  - A tight lower bound was derived from the queue size distribution function.
  - Delay bounds for continuous layering were obtained.
- When considering **delay** as a performance measure, code layering may give pronounced performance gains in terms of delay, which are more definite than those associated with *throughput*.
- **Open problems**
  - Optimal power distribution for broadcasting bounds.
  - Random process for a variable queue input rate.
  - Multi-queue and broadcasting (e.g. per layer queue).



# Expected Distortion



- Successive refinement (SR) - broadcast approach.
- Separate receivers designate different state values.
- The approach facilitates 'ANALOGUE' communications feature, the better the channel is the less the distortion, without any transmitter adaptation.



# Expected Distortion Related Work

- Distortion exponent of some layered transmission schemes (Bhattad-Narayanan-Caire '06).
- Recursive power allocation and minimum expected distortion in Gaussian layered broadcast coding with successive refinement (Ng-Gunduz-Goldsmith-Erkip '07).
- Joint source channel coding for MIMO block fading channels (Gunduz-Erkip '08).
- Hybrid digital analog joint source channel codes (Mittal-Phamdo '02), (Caire-Narayanan '05), (Skoglund-Phamdo-Alajaji '06).
- Robust joint source-channel coding for delay-limited applications (Taherzadeh-Khandani '08).



# SR and Broadcast Approach

- Incremental differential rate is

$$R(s)ds = \frac{1 - sI'(s)ds}{2(1 + sI(s))}$$

- By defining  $T(S) = \exp\left(2 \int_0^S R(u)du\right) \Rightarrow$

$$\frac{T'(s)ds}{T(s)} = \frac{-sI'(s)ds}{1 + sI(s)}$$

which is a first order differential equation solved by

$$I(s) = \frac{1}{T(s)} \int_s^\infty dr \frac{T(r)}{r^2} - \frac{1}{s}$$

Details in [\(Tian-Steiner-Shamai-Diggavi-IT July'08\)](#).

# SR and Broadcast Approach (cont.)

- The optimization problem in variational notations is

$$\text{minimize } \bar{D} = \int_0^\infty ds f(s) \exp\left(-2b \int_0^s R(u) du\right) = \int_0^\infty ds \frac{f(s)}{T(s)^b}$$

$$\text{subject to } I(s_0) = \frac{1}{T(s_0)} \int_{s_0}^\infty dr \frac{T(r)}{r^2} - \frac{1}{s_0} = P$$

b - bandwidth expansion factor (ratio of channel to source codeword lengths).

- Single interval solution for the above variational problem

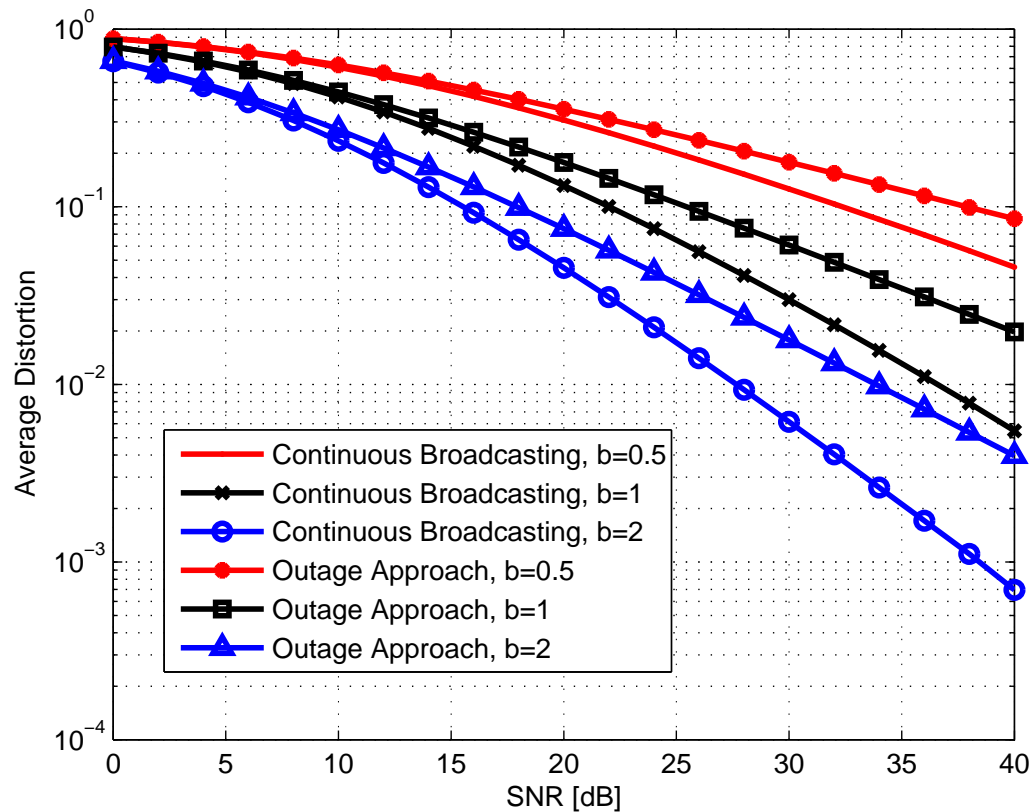
$$T_{opt}(s) = \left( \frac{f(s)s^2}{f(s_0)s_0^2} \right)^{1/(b+1)}, \quad s \in [s_0, s_1]$$

where  $I(s_0) = P$ ,  $I(s_1) = 0$ .

- Solution extends to the case of a multi-interval optimal power distribution.



# Expected Distortion - Outage vs. Continuous Broadcasting



Minimal average distortion, a comparison of outage approach and broadcast approach, for different bandwidth expansion factors.



# Expected Distortion - Summary

- The alternative characterization of the capacity region of the Gaussian broadcast channel (Tse '99) is used.
- A  $O(M)$  algorithm for the discrete case.
- A variational derivation of the continuous solution; analyzed for multiple positive power allocation intervals, which coincides with (Ng-Gunduz-Goldsmith-Erkip'07).
- Broadcast strategy with successive-refinement (SR) coding: source-channel separation; optimal under a common knowledge constraint (Steinberg '07).
- **Open problems**
  - Joint source/channel coding approach may improve the performance.
  - Expected distortion for non-Gaussian sources.
  - Other distortion metrics than MSE.



# Research Outlook

- MAC Broadcasting (Shamai '00), (Minero-Tse '07) - equivalent fading gain of continuous layering (multi-session cooperation).
- Broadcast approach for a parallel channel (with a common message).
- The MIMO broadcast approach.
- BCC/BIR-HARQ in cooperative relay networks.
- Diversity-multiplexing tradeoff with MIMO broadcasting.
- Diversity-multiplexing-delay tradeoff of combined BCC/BIR-HARQ.
- Broadcasting with different optimization criteria: Minimum rate (Shamai '97), Multicast networks (Mirghaderi et al '08).
- Broadcasting with unreliable backhaul links (Simeone et al '09).
- Connected to new notions of Variable-to-Fixed channel coding (Verdu-Shamai '09).



# Perspectives

- **Layering is a critical factor in multi-terminal comm. systems, in general (even not state dependent!)**
  - **Best achievable regions or capacities** for: MAC, Broadcast, Interference and Relay Channels/Networks.
  - Some of the recent insights:
    - Interference channels: Effectiveness of the Han-Kobayashi rate splitting (layering) technique:  
(Etkin-Tse-Wang '06), (Telatar-Tse '07)
    - Deterministic approaches for various networks:  
(Avestimehr-Diggavi-Tse '07), (Tse '07), (Bresler-Parekh-Tse'07).
    - Broadcasting with degraded message sets: a deterministic approach (Prabhakaran-Diggavi-Tse '07).
    - Deterministic MIMO broadcast model: private, common, secret messages (Ly-Liu '08).



**Thank You!**

